

# MATT LASKOWSKI

## Illustration & Production Design

I'm a digital media specialist who loves creating everything from complex full-page illustrations to the smallest of 2D game assets, and more.

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## work experience

### Freelance Illustrator Neoscape, Northeastern

*Pike & Rose, NU Mag*  
2009–2013

- Worked with the editing and design teams of Neoscape and Northeastern to come up with and execute relevant full illustrations for lead articles and marketing boruches.
- Consistently delivered all work on time, ready to print.

### Web Design, Photography Mark Steele Art

[www.marksteeleart.com](http://www.marksteeleart.com)  
2011-2013

- Worked with artist Mark Steele to develop a website to show off and market his paintings and sculpture work.
- Was responsible for the layout template, page coding, and photography, including the 360-degree sculpture rotations.

### 2D Game Asset Artist DeeCue, Axolot Games

*"ABOVE," "Smallix"*  
2009–2013

- Created all 2D art assets including backgrounds, game props, menu UI, and promotional art for iOS game "ABOVE" developed by Swedish studio, Axolot, and upcoming game "Smallix" by local indie developer DeeCue.

### Graphic Designer Apple Inc.

*Apple Campus Rep*  
2006–2008

- Worked with Harvard, Emerson, and Leslie University to create promotional material for their computer stores.
- Projects included direct marketing materials such as flyers, brochures, posters and presentation slides.

### Personal Projects ORIANART

*SYNTHESIS*  
2005–Infinite

- As a devoted creative, studying, practicing, and executing personal ideas are a daily ritual.
- Is developing a graphic novel project from which most personal artwork is based.

3+ years  
working experience

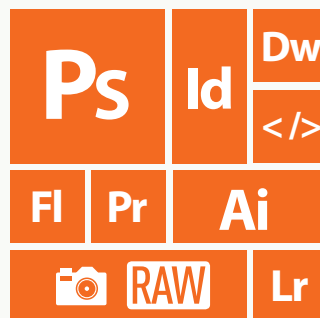
## education

### The Art Institute of Boston [AIB] at Lesley University, Boston MA

*Bachelor Fine Arts, Illustration*  
2005–2009

- Studied the fundamentals and business of illustration, digital art with Adobe Creative Suite, typography, and digital printing.
- Portfolio was awarded AIB Judge's Choice for best work, class of 2009.

## proficiencies



- Expert in Adobe Photoshop.
- Proficiency in Adobe InDesign, Illustrator, and DreamWeaver.
- Working knowledge of Adobe Flash, Premiere, HTML & CSS.
- Strong understanding of color, perspective, and composition.
- Environment, props, and scenery design development.
- 2D Vector, Raster art, and more.
- Fast, motivated learner.