

# MATT LASKOWSKI

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## 2D, 3D Digital Artist

I'm a mixed digital artist who loves creating everything from complex illustrations to the smallest of 3D/2D game assets, and more.

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## work experience

### Digital Artist, 3D Production Neoscape, Inc

[www.neoscape.com](http://www.neoscape.com)  
2014—Present

- Worked full-time as a 3D and 2D Production Artist for Neoscape's architecture visualization renderings, films, and marketing materials for clients.
- Worked closely in collaboration with different department teams to complete hundreds of intricate and high quality deliverables in a very fast-paced client-driven studio environment.

### Freelance Illustrator Northeastern University

[northeastern.edu/magazine](http://northeastern.edu/magazine)  
2009—2013

- Was called upon to create covers, full-page, and spot illustrations for Northeastern University Magazine.
- Held regular meetings to pitch creative concepts for illustrations to the editorial team and delivered on-time print-read work.

### 2D Production Artist DeeCue, Axolot Games

"ABOVE," "Smallix"  
2009—2012

- Created 2D art assets including backgrounds, game props, menu UI, and promotional art for iOS game "ABOVE" developed by Swedish developer Axolot, and in-development game "Smallix" by local indie developer DeeCue.

### Personal Projects ORIANART

SYNTHESIS Comic  
2007—Present

- As a devoted creative, studying, practicing, and executing personal ideas are a daily ritual.
  - In the process of developing and launching a long-form graphic novel, called Synthesis, from which my personal artwork is based.
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## education

### The Art Institute of Boston, "AIB" at Lesley University, Boston MA

Bachelor Fine Arts, Illustration  
2005—2009

- Studied the practice and business of illustration, focusing on digital art production.
- Portfolio awarded AIB Judge's Choice for best overall work, class of 2009.

## proficiencies



- Expertise in Adobe Photoshop and Autodesk 3DS Max.
- 2D digital painting, vector art, 3D modelling, texturing, rendering.
- Strong understanding of color, perspective, lighting, and composition.
- Excels in environment, props, hard-surface asset development.
- Frequently explores hobby skills such as photography and coding.
- Very fast, motivated learner eager to try new things and grow.